AMENDMENT TO THE CLAIMS

Claim 1. (currently amended) Method for conducting a game for one or more players, comprising

- (A) providing plural sets of contest elements for such game in which the contest elements include:
 - (i) a surface area with playing indicia, and in which
 - (ii) each such set includes a plurality of identical subgroups of contest elements of:
 - (a) selected coloring, and
 - (b) selected repetitive playing indicia on such surface area;
- (B) providing a game controller to distribute contest elements to each player in the game;
 - (C) establishing a table of values for winning combinations of contest elements,
 - (i) such table of values including at least one combination consisting of a sequential series of indicia in which the last element of such series corresponds to the highest order of such indicia, with all elements of the same color, and;
 - (ii) such table of values including at least one combination consisting of a sequential series of indicia in which the first element of such series corresponds to the lowest order of such indicia, with all elements of the same color;
- (D) distributing, by means of such controller, a selected number of contest elements to each player, with each player receiving the same number of contest elements;
- (E) enabling each player to evaluate the combination of such received contest elements based on such table of values to elect whether or not to reject one or more contest elements;





(F) permitting each player to selectively reject, for return to such controller, from zero to all contest elements obtained in Step (D);

01

- (G) distributing additional contest elements, by such controller, to each player corresponding to the number of contest elements, if any, rejected in Step (F); and
- (H) evaluating the combination of contest elements held by each player against such table of values.
- Claim 2. (original) The method of Claim 1, in which the number of sets of contest elements is at least five.
- Claim 3. (currently amended) The method of Claim 2 Claim 1, in which the contest elements comprise, colored balls.
- Claim 4. (currently amended) The method of Claim 3 Claim 1, in which such repetitive playing indicia comprise representations of numerals 0, 1, 2, 3, 4, 5, 6, 7, 8, 9.
- Claim 5. (currently amended) The method of Claim 4 Claim 1, in which the number of contest elements distributed to each player, is selected from the group consisting of three, four and five.
- Claim 6. (currently amended) The method of Claim 5 Claim 1, further comprising the steps of:
 - (I) permitting each player to place a wager at the beginning of the game; and
- (J) paying, by such controller, each player having a winning combination of contest elements, as determined by the table of values according to the player's wager.
- Claim 7. (currently amended) The method of Claim 5 Claim 1, in which such game controller is selected from the group consisting of:
 - a) electronic video game machines;

Patent and Trademark Office Application Serial No. 09/981,467 Page 4

Cont

b) mechanical game machines;

- c) computers;
- d) hand-held mechanical devices; and
- e) hand-held video devices.

Claim 8. (original) The method of Claim 6, in which such game controller is selected from the group consisting of:

- a) electronic video game machines;
- b) mechanical game machines;
- c) computers;
- d) hand-held mechanical devices; and
- e) hand-held video devices.

Claims 9-10. (canceled)

Claim 11. (currently amended) Method for conducting a wagering game for one or more players, comprising

(A) providing five sets of balls for such game in which, each such set includes ten balls:

- (i) of unique coloring, selected from the group consisting of
 - (a) black;
 - (b) red;
 - (c) yellow;
 - (d) blue; and
 - (e) green;
- (ii) having selected repetitive playing indicia on their surface area comprising

representations of numerals 0, 1, 2, 3, 4, 5, 6, 7, 8, 9;

Cont

- (B) providing a game controller;
- (C) establishing a table of values for combinations of balls,

(i) such table of values including at least one combination consisting of a sequential series of indicia in which the last element of such series corresponds to the highest order of such indicia, with all balls of the same color, and;

(ii) such table of values including at least one combination consisting of a sequential series of indicia in which the first element of such series corresponds to the lowest order of such indicia, with all balls of the same color;

- (D) permitting each player to place a wager at the beginning of the game;
- (E) distributing, by means of such controller, three balls to each player;
- (F) enabling each player to evaluate the combination of such received balls based on such table of values to elect whether or not to reject one or more balls;
- (G) permitting each player to selectively reject, for return to such controller, from zero to all balls obtained in Step (E);
- (H) distributing additional balls, by such controller, to each player corresponding to the number of balls, if any, rejected in Step (G);
- (I) evaluating the combination of balls held by each player against such table of values; and
- (J) paying, by such controller, each player having a winning combination of balls, as determined by the table of values according to the player's wager.

Claims 12-15. (canceled)

Patent and Trademark Office Application Serial No. 09/981,467 Page 6

Claim 16. (new) The method of Claim 11, in which such game controller is selected from the group consisting of:

- a) electronic video game machines;
- b) mechanical game machines;
- c) computers;
- d) hand-held mechanical devices; and
- e) hand-held video devices.